

# Grouped and ungrouped objects

You can group objects to apply changes (sizing, scaling, rotating, and locking) to them as a unit. Grouping is different from selecting multiple objects, in that the changes you apply to multiple selections are applied to each object individually, while changes you apply to grouped objects are applied to the group as a unit.

Multiple Objects



Selected

Rotated

Figure 1. Grouping objects

Grouped Objects



Selected

Rotated

If any of the objects you include in the group is locked, the group becomes locked, the **Geometry** palette becomes unavailable, and you cannot apply changes to the group. To be able to apply changes to the group, unlock the group.